



DB version check and error reporting

`zbx_check_db()`

`dbhigh: int zbx_db_check_version_info(&db_version_info)`

`dbhigh: void zbx_db_extract_version_info(&info)` → Connects to DB, gets info, disconnects

`dbhigh: int zbx_db_check_extension(&db_version_info)` → Connects to DB, gets info, checks info, disconnects

`db: void zbx_tsd_b_info_extract(version_info)`

checks db info...

`dbhigh: zbx_tsd_b_get_license()` → Gets license info from the database (different for v1 and v2)

`db: zbx_tsd_b_extract_compressed_chunk_flags()` → Gets compressed chunk flags (different for v1 and v2)